

ID	Characteristic	Directions	Description	Remark
1DY	SV dynamic	X Y Z	Dynamic coordinate system fixed to the SV	Vehicle coordinate system according ISO 8855. Moving direction is X
2DY	Target dynamic	X Y Z	Dynamic coordinate system fixed to the target	Analog to a vehicle coordinate system according ISO 8855. Moving direction is X
1DF	SV dynamic with orientation fixed over TST	1 2 3	Dynamic coordinate system with orientation fixed to TST; center fixed to the moving SV	Vehicle coordinate system based on 1DY on test start. Moving direction is 1
2DF	target dynamic with orientation fixed over TST	1 2 3	Dynamic coordinate system with orientation fixed to TST; center fixed to the moving target	Vehicle coordinate system based on 2DY on test start. Moving direction is 1
TST	Testground Static	X Y Z	Stationary earth-fixed axis system with an origin that is fixed in the ground plane	Derived from NED system by moving the origin to a point at the test ground and rotating the X axis to the main driving direction.

Explanation from RED F

1DY and 2DY are right-hand coordinate systems according to ISO 8855, where: $Z = \vec{X} \times \vec{Y}$.

The X and Y axes of the coordinate system are parallel to the ground plane, with the X and Y axis aligned with the vertical projection of the X_V and Y_V axis (vehicle axis) on to the ground plane.

The vehicle reference point is the point fixed in the vehicle sprung mass if no other point is explicitly named. But this vehicle reference point may be defined in a variety of locations, based on the needs of the analysis or test: vehicle center of gravity, the sprung mass center of gravity, the mid-wheelbase point at the height of the center of gravity, and the center of the front axle.

1DF and 2DF is the right-hand coordinate system based on 1DY with fixed orientations of the axis to the initial direction over test ground.

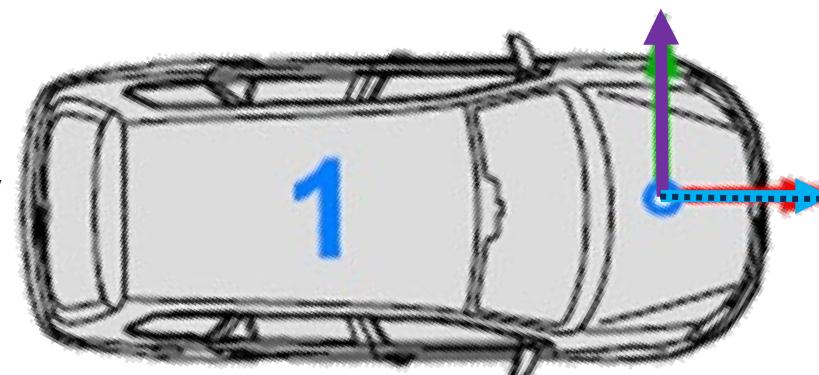
Despite all rotations of the test object over the test ground, the coordinate system maintains its orientation in X and Y.

In order to show that only longitudinal and lateral distances are determined, the directions 1, 2 and 3 are used.

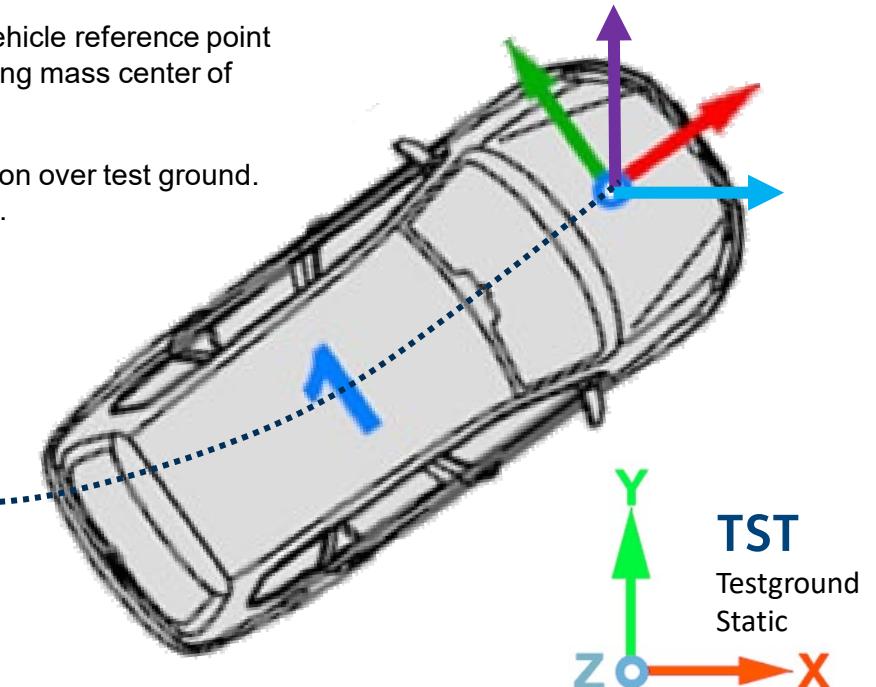
1DF
moving Testground over SV path

1DY
Dynamic coordinate system fixed to the SV

2 (lateral)
1 (longitudinal)



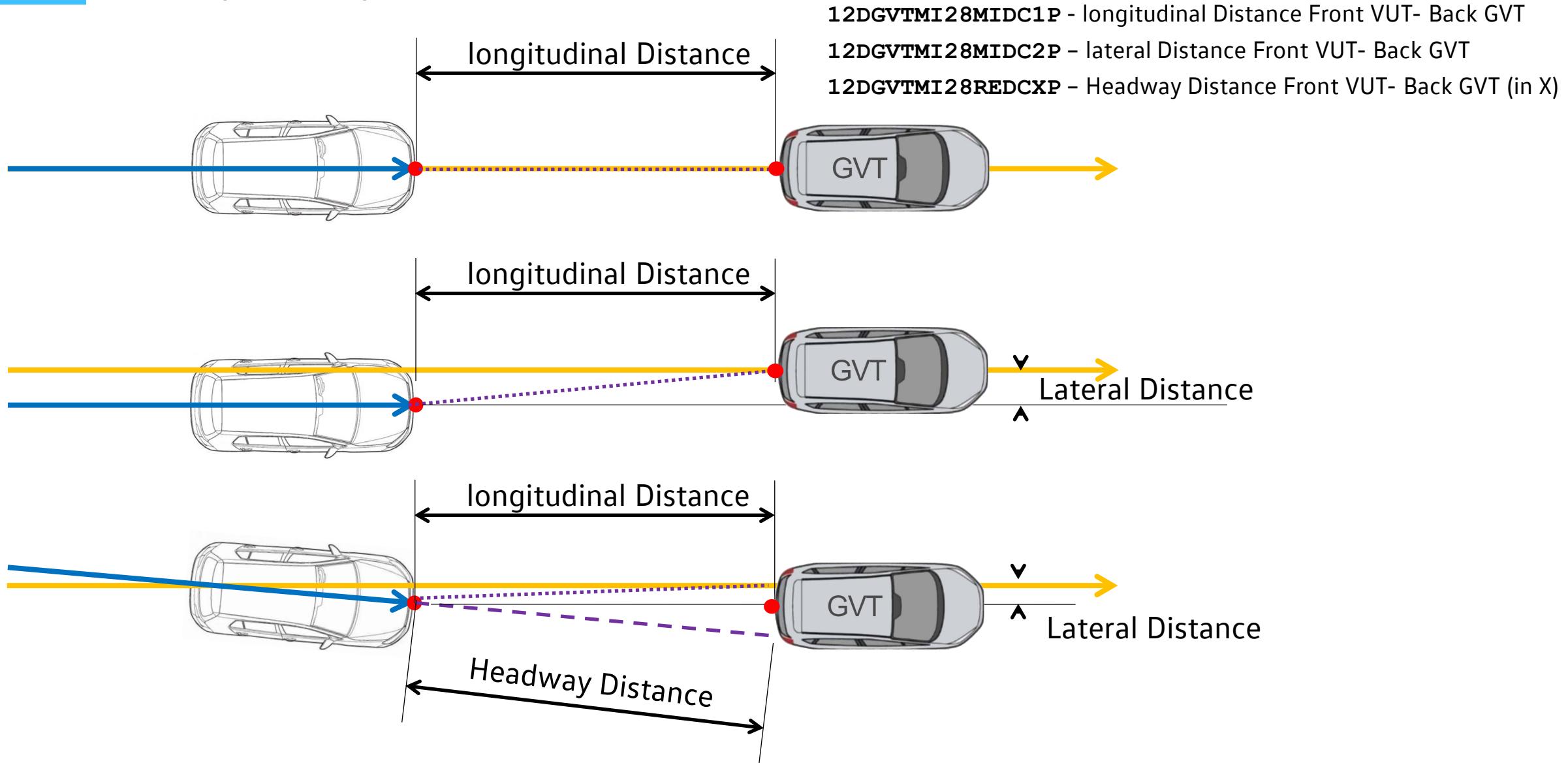
Example of 1DY and 2DF with reference point in the center of the front axle



TST
Testground Static

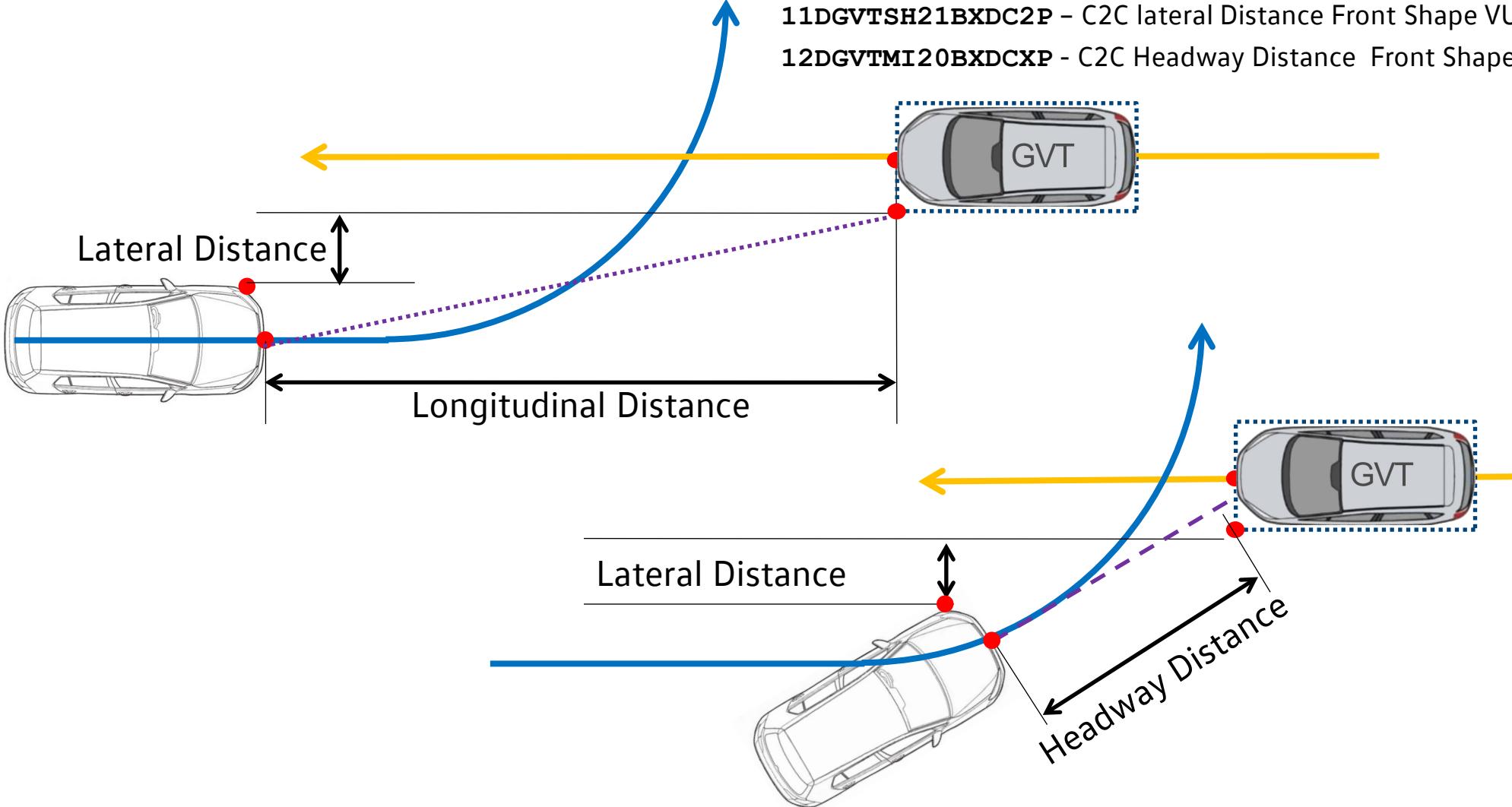
Lage der Referenzpunkte für Abstandsmessungen

C2C - CCRs, CCRm, CCRb



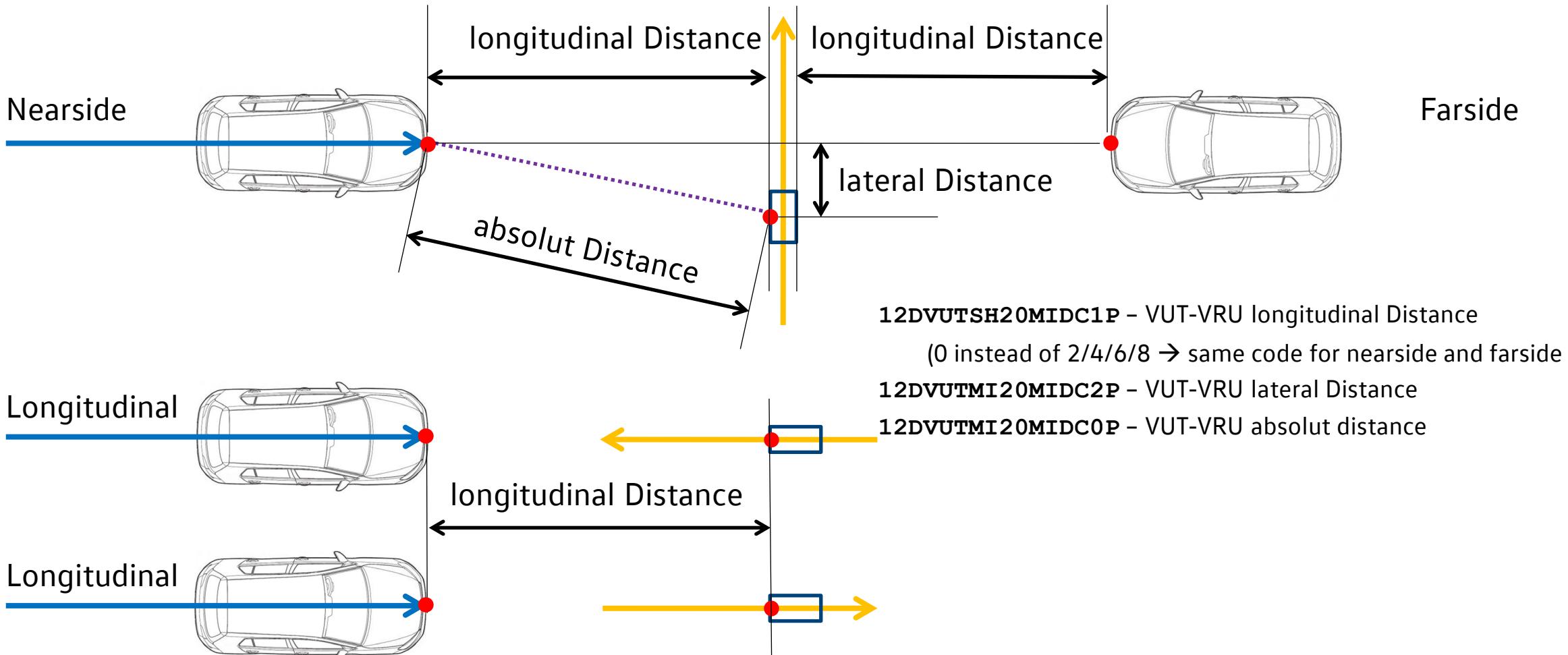
Lage der Referenzpunkte für Abstandsmessungen

C2C - CCFTap



Lage der Referenzpunkte für Abstandsmessungen

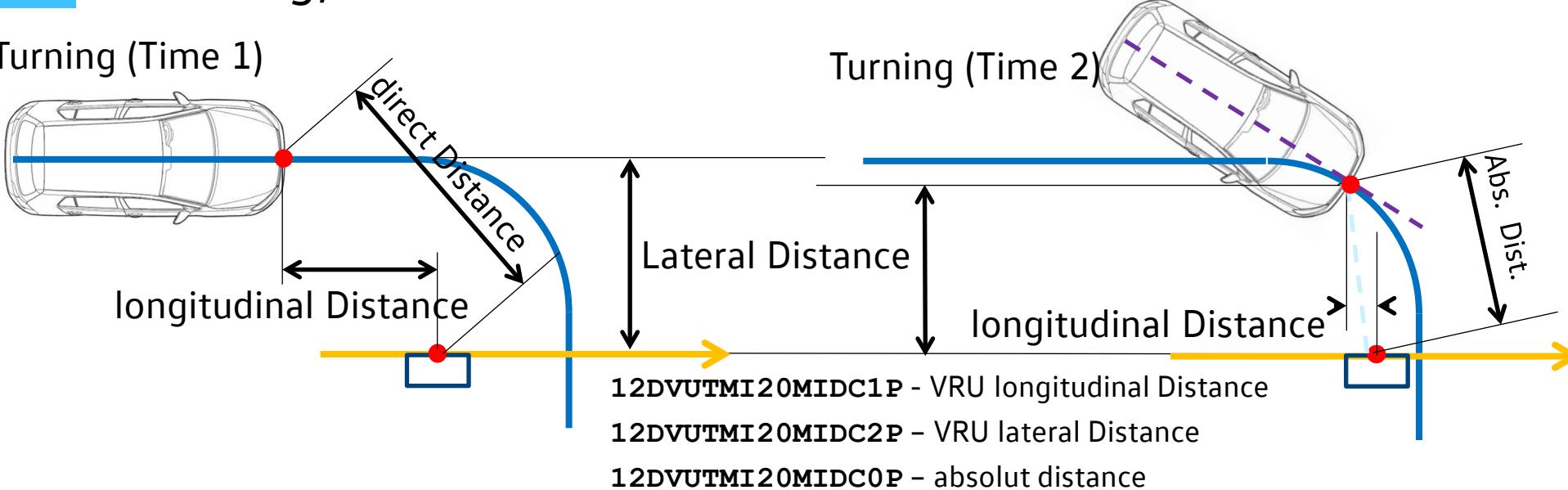
VRU - Nearside, Farside, Longitudinal



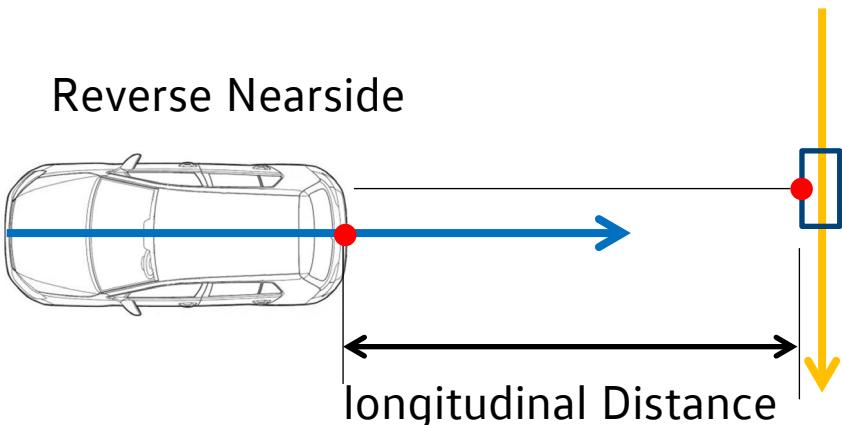
Lage der Referenzpunkte für Abstandsmessungen

VRU - Turning, Reverse

Turning (Time 1)



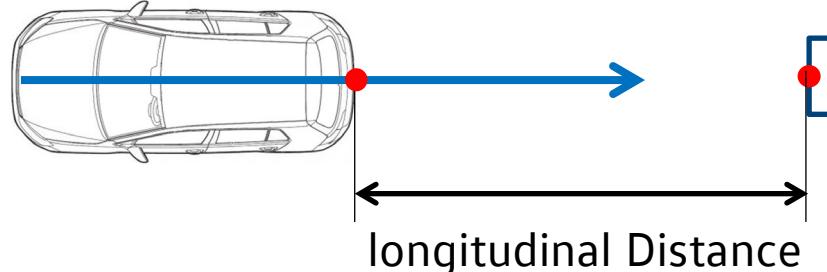
Reverse Nearside



18DVUTMI20MIDC1P - VRU longitudinal Distance

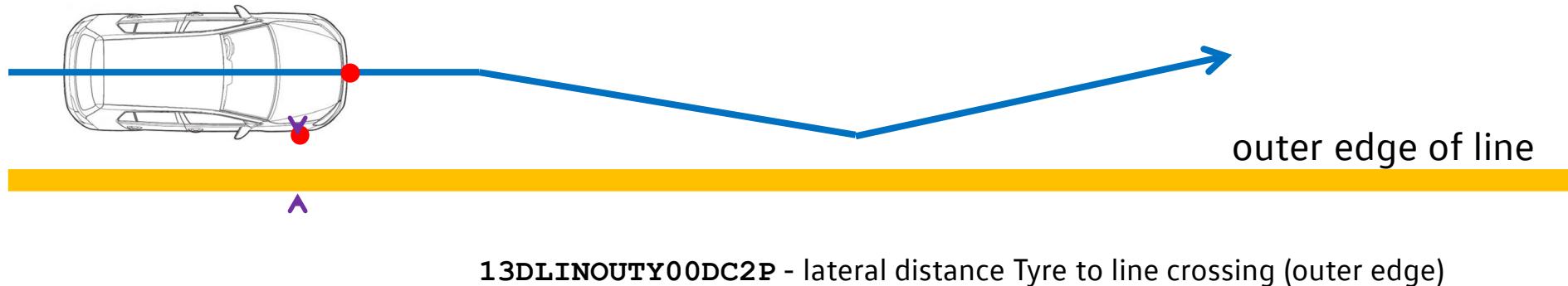
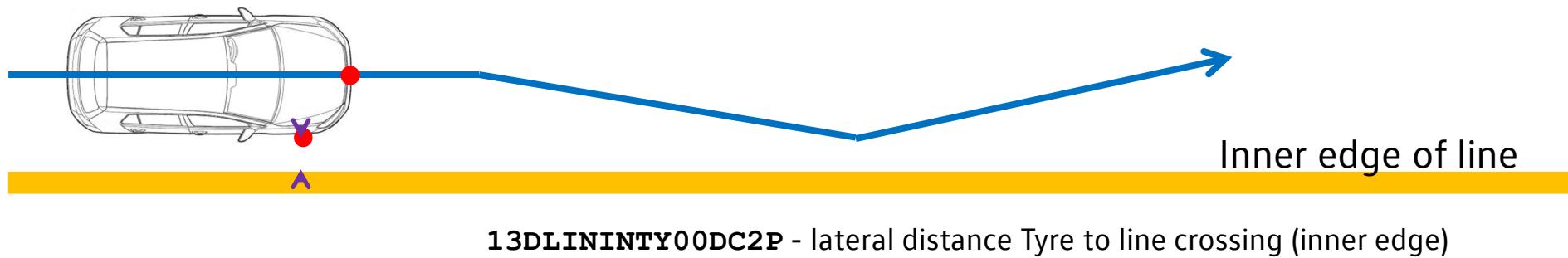
18DVUTMI20MIDC2P - VRU lateral Distance

Reverse Stationary



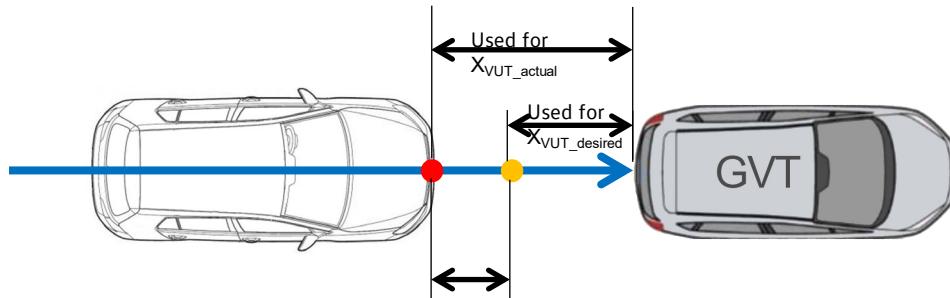
Lage der Referenzpunkte für Abstandsmessungen

LSS - Rightside



VUT Path error

VUT longitudinal path error

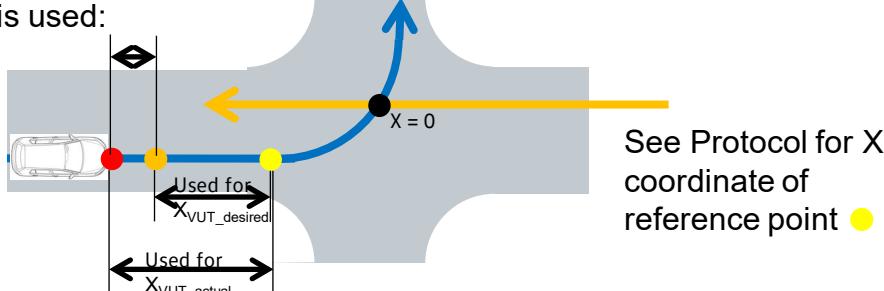


$$10VEHCPE0000DC1P = X_{VUT_desired} - X_{VUT_actual}$$

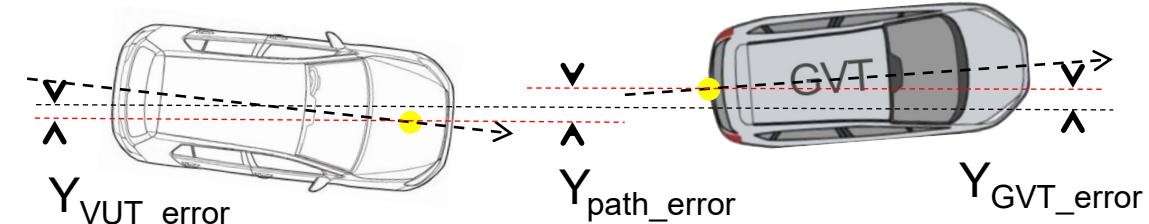
- X_{VUT_actual} : actual X-Coordinate of middle front of the VUT in relation to GVT
- $X_{VUT_desired}$: desired X-Coordinate of middle front of the VUT in relation to GVT

The longitudinal path error is the difference between actual distance VUT-GVT and desired distance VUT-GVT

*CCFtab+CMFtab: Instead of GVT a fixed point before the collision point is used:



VUT lateral path error



$$10VEHCPE0000DC2P = Y_{VUT_error} + Y_{GVT_error}$$

CMFtab: The path error is calculated by Y_{VUT_error}

$$10VEHCPE0000DC2P = Y_{VUT_error}$$